Six Rounds To Go COURSE DESIGNER: JesseSmith RULES: IDPA Rules START POSITION: Start at P1, facing down range, with hands above your head. Start with 6 rounds in the gun (5 in mag, 1 in chamber) and extra magazines on the table. SCENARIO: SCORING: Limited PROCEDURE: At the start signal, engage T1-T3 with two rounds each to the **ROUND COUNT: 14** chest, while moving to the table (do not stop while shooting). Retrieve your extra TARGETS: 04 magazines and engage T1-T3 on the way back to P1, with two rounds each to DISTANCE: the head (you may stop to shoot). At P1 pull the rope to activate T4 and engage SCORED HITS: it with two rounds. **PENALTIES:** 3 second procedural error for extra







CONCEALMENT: No

NOTES:



P1



